

The following is a brief, but important collection of information you need to know about your motorcycle. You'll also find space to record important notes.

How To Avoid Costly Repairs

The engine of your motorcycle can be the most expensive component to repair. Proper maintenance, especially the use of the recommended fluids and filters, prevents premature wear and damage.

Frequent causes of costly engine repairs are:

- Engine oil: insufficient quantity, improper oil.
- Air cleaner: dirty, leaking because of improper installation (poor seal)

Record important information here:

VIN	
Engine No.	
Owner's:	
Name	
Address	
City/State	
Phone	
Dealer's:	
Name	
Address	
City/State	
Phone	
Service Mgr.	

Maintenance	On-Road use: Initial: 100 miles (150 km) Regular: every 600 miles (1,000 km) Off-Road use: The maintenance schedule (page 37) lists service frequencies for: each race or about 3.5 hours, every 4 races or about 15.0 hours and every 8 races or about 30.0 hours			
Pre-ride Inspection	Check the items listed on the Pre-ride Inspection checklist each time before you ride (page 19)			
Periodic Checks	Check the items listed on the Periodic Checks checklist each time before you ride (page 34)			
Fuel/Tank Capacity	unleaded gasoline, pump octane number of 91 or higher tank: 2.01 US gal (7.6 l)			
Engine Oil/Capacity	Pro Honda GN4 4-stroke Oil or an equivalent motorcycle oil. 1.22 US qt (1.15 l) after draining and filter change 1.16 US qt (1.10 l) after draining			
Maximum Weight Capacity	220 lb (100 kg) rider, all cargo and accessories			
Tires	Front	80/100-21 M/C 51P	Rear	120/80-18 M/C 62P
		IRC	GP-21F	IRC
	Type	bias-ply, tube		
Tire Pressure (cold)	Front: 22 psi (150 kPa, 1.50 kgf/cm ²) Rear: 22 psi (150 kPa, 1.50 kgf/cm ²)			
Spark Plug	standard: SILMAR9A-9S (NGK) optional: SILMAR10A-9S (NGK)			
Coolant	ethylene glycol antifreeze (silicate-free) for aluminum engines in 50/50 solution with Pro Honda HP Coolant or an equivalent distilled water.			
Fuse	main: 20 A other: 10 A			
Drive Chain Size/Link	RK520EXU/116LE			