## **Audio System** (Continued)

- If you receive a call to a paired phone while playing an audio, the paired phone may stop playing.
- When unable to connect your Bluetooth® device to the audio system or when sounds skip or noises mix while playing, change the storage location of the Bluetooth® device.

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## **Audio System Location**



- Audio system supported profiles:
  - HFP ver. 1.5
  - A2DP ver. 1.2
  - AVRCP ver. 1.4
  - PBAP ver. 1.0
  - **← Headset supported** profiles:
    - HFP ver. 1.7
    - A2DP ver. 1.2